



Yew Tree Primary School

ART AND DESIGN CURRICULUM OVERVIEW

RESPONSIBILITY:

We are responsible for what we do – if it's to be, it's up to me! We are prepared, organised and recognise consequences of our actions on ourselves and others.

RESPECT:

We are respectful by treating others how we wish to be treated – using manners, being thoughtful, kind and celebrating diversity

COURAGE:

We are brave and we take chances. We develop resilience to keep going even when things are tough. We face our fears and we are not afraid to make mistakes.

AMBITION:

We believe we can achieve in anything that we put our mind to. We aim high, love learning, have a positive 'can do' attitude and aim to be the best!

PRIDE:

We are proud of who we are and where we are from. We believe in our abilities and celebrate our success. We are a family at Yew Tree!

Intent	Curriculum Aim	To offer a broad, balanced & inclusive curriculum which acts as a starting point to stimulate awe, wonder & curiosity and which encompasses 'Learning Without Limits' so that children are empowered and able to achieve their full potential.	What does this mean for Art and Design? <ul style="list-style-type: none"> • High quality art and design in our curriculum should engage, inspire and challenge our children to embody some of the highest forms of creativity. • Our art and design curriculum is designed to equip pupils with the knowledge and skills to experiment, invent and create their own works of art, craft and design. It allows them to think critically and develop a more rigorous understanding of how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation. • Our art and design curriculum helps pupils to produce creative work, explore their ideas and record their experiences. • Pupils will build on their skills and knowledge and become proficient in drawing, painting, sculpture and other art, craft and design techniques. • Pupils will develop a wide-ranging art and design vocabulary to explain, evaluate and analyse creative works. • Through our curriculum, pupils will know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.
	Curriculum Objectives	<ul style="list-style-type: none"> • To develop the child as a responsible and confident citizen who is prepared to live in an ever-changing and diverse world. • To develop the child as an individual who embraces challenge and makes the most of every opportunity to learn. • To develop the child as a life-long learner who has a range of skills, which ensure a high level of achievement. 	



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Art and Design Key Skills Progression

Idea	Aspect	Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Creativity	Creation	Use a range of media, tools and techniques to create images, express ideas and show different emotions.	Create art in different ways on a theme, to express their ideas and feelings.	Design and make art to show ideas.	Choose the best materials and techniques to develop an idea.	Use and combine a range of visual elements in artwork.	Use experimentation to develop techniques to create different types of art.	Create creative work on a theme, by developing ideas through a range of initial sketches or models.	Create art that has personal, historic or conceptual meaning.
	Topics where covered	Me and My Community Starry Night Dangerous Dinosaurs Puddles and Rainbows Sunshine and Sunflowers Big Wide World	Long Ago Animal Safari Creep Wriggle and Crawl	Funny Faces and Fabulous Features Street View Rain and Sunrays	Coastline Portraits and Poses Still Life	Ammonite Prehistoric Pots People and Places	Vista Warp and Weft Islamic Art	Sow, Grow and Farm Line Light and Shadows Mixed media	Trailblazers, Barrier breakers Environmental Artists
	Generation of Ideas	Talk about and represent ideas, sounds, movement and emotions through their creations.	Discuss their ideas as they are creating artwork.	Share their ideas simply before creating artwork.	Make simple sketches to explore and develop ideas.	Use preliminary sketches to communicate an idea or experiment with a technique.	Create a series of sketches to develop ideas on a theme or mastery of a technique.	Review ideas and sketches to improve and develop ideas.	Gather, record and develop information from a range of sources to create a mood board or montage to inform their thinking
	Topics where covered	All projects	All projects	Funny Faces and Fabulous Features Street View	Portraits and Poses Still Life Flower Head	Prehistoric Pots People and Places	Vista Warp and Weft Islamic Art	Firedamp and Davy Lamps Line Light and Shadows Mixed Media	Bees, Beetles and Butterflies Trailblazers and Barrier Breakers Environmental Artists

	Evaluation	Say what they like or dislike about their work.	Share their creations with others, explaining their intentions and the techniques and tools they used.	Share what they like about their own or others' work using simple artistic vocabulary	Analyse and evaluate their own and others' work using artistic vocabulary.	Make suggestions for ways to change and improve a piece of artwork.	Give feedback to others about ways to improve a piece of artwork.	Compare and comment on the ideas, methods and approaches in their own and others' work.	Change and refine artwork as a result of constructive feedback and reflection.
	Topics where covered	Ongoing	Animal Safari Creep, wriggle and crawl	Funny Faces and Fabulous Features Street View Rain and Sunrays	Portraits and Poses Flowerhead Still Life	Ammonite Prehistoric Pots People and Places	Vista Warp and Weft Islamic Art	Firedamp and Davy Lamps Line Light and Shadows Mixed Media	Bees, Beetles and Butterflies Trailblazers and Barrier Breakers
Materials	Malleable Materials	Explore ways of changing the shape or texture of malleable materials.	Manipulate malleable materials into a variety of shapes and forms using their hands and other simple tools.	Manipulate malleable materials by squeezing, pinching, pulling, pressing, rolling, modelling, flattening, poking, squashing and smoothing. Manipulate paper and card to create a simple form by cutting, layering and overlapping.	Press objects into a malleable material to make textures, patterns and imprints.	Create a 3-D form using malleable or rigid materials, or a combination of materials.	Use clay to create a detailed 3-D form.	Create a relief form using a range of tools, techniques and materials.	Create a 3-D form using malleable materials in the style of a significant artist, architect or designer.
	Topics where covered	Exploring Autumn Sparkle and Shine Starry Night Winter Wonderland Dangerous Dinosaurs Sunshine and Sunflowers	All projects	Funny Faces and Fabulous Features Street View		Ammonite Prehistoric Pots	Islamic Art		Environmental Artists
	Paper, fabric, metal and plastic	Use a variety of paper and fabric to make images.	Cut, tear, fold and stick a range of papers and fabrics.	Use textural materials, including paper and fabric, to create a simple collage.	Create a range of textures using the features of different types of paper.	Weave natural or human-made materials on cardboard looms, making woven pictures or pattern	Use a range of stitches to add detail or texture to fabric or mixed media collages.	Use paper to explore traditional crafting techniques.	Combine the qualities of different materials including paper, fabric and print techniques to create textural effects.

	Topics where covered	Me and My Community Dangerous Dinosaurs	Let's Explore Animal Safari Creep, wriggle and crawl	Funny Faces and Fabulous Features Rain and Sunrays	Flowerhead			Mixed Media	Bees, beetles and butterflies Environmental artists
	Paint and Colour	Explore colour and ways to apply paint using a range of different tools.	Use primary and other coloured paint and a range of methods of application.	Identify and use paints in the primary and secondary colours.	Name and mix secondary colours. Make, describe and use a range of hues	Identify, mix and use contrasting coloured paints.	Identify, mix and use warm and cool paint colours to evoke warmth or coolness in a painting.	Mix and use tints and shades of colours using a range of different materials, including paint.	Use knowledge of colour and colour theory to create art.
	Topics where covered	Me and My Community Winter Wonderland Dangerous Dinosaurs Puddles and Rainbows Sunshine and Sunflowers	Let's Explore Long Ago Ready Steady Grow Signs of Spring Stories and Rhymes Creep Wriggle and Crawl	Funny Faces and Fabulous Features Street View	Still Life Flowerhead	People and Places	Vista	Firedamp and Davy Lamp Sow, Grow and Farm	Bees, beetles and butterflies Trailblazers and Barrier Breakers
	Pencil, ink, charcoal and pen	Make continuous lines and closed shapes using drawing materials to represent their ideas and make patterns.	Select appropriate tools and media to draw with.	Use soft and hard pencils to create different types of line and shape.	Use the properties of pencil, ink and charcoal to create different patterns, textures and lines, and explore shape, form and space.	Add tone to a drawing by using linear and cross hatching, scumbling and stippling.	Use the properties of pen, ink and charcoal to create a range of effects in drawing.	Use pen and ink (ink wash), chalk and charcoal to add perspective, light and shade to a composition or model.	Use line and tone to draw observational detail or perspective.
	Topics where covered	Puddles and Rainbows Sunshine and Sunflowers	Build it up Long Ago Animal Safari Creep Wriggle and Crawl	Bright Lights, Big City Street View Rain and Sunrays	Coastline Portraits and Poses Flower Head	Ammonite People and Places	Vista	Line Light and Shadows	Bees, beetles and butterflies
	Printing	Make simple prints using fingers, hands, feet and found objects.	Make simple prints using a variety of tools, including print blocks and rollers.	Make simple prints and patterns using a range of liquids including ink and paint.	Use the properties of various materials, such as clay or polystyrene, to develop a block print.	Make a two-colour print.	Combine a variety of printmaking techniques and materials to create a print on a theme.	Add text or photographic samples to a print.	Use the work of a significant printmaker to influence artwork.

	Topics where covered	<u>Cycle A</u> Exploring Autumn Starry Night Winter Wonderland Dangerous Dinosaurs	Build it up Let's explore Long Ago Creep wriggle and crawl Animal Safari	Rain and Sunrays		Ammonite		Mixed Media	
Nature	Natural Art	Explore natural materials and loose parts to make patterns and images.	Use natural materials and loose parts to make 2-D and 3-D art.	Make transient art and pattern work using a range or combination of man-made and natural materials.	Draw, paint and sculpt natural forms from observation, imagination and memory.	Use nature and natural forms as a starting point for artwork.	Represent the detailed patterns found in natural phenomena, such as water, weather or animal skins	Record natural forms, animals and landscapes with clarity, using digital photography and graphics software.	Create art inspired by or giving an environmental message.
	Topics where covered	Big Wide World	Lets Explore Stories and Rhymes Animal Safari Creep Wriggle and Crawl	Rain and Sunrays	Still Life Coastline Flower Head	Ammonite Prehistoric Pots		Line, Light and Shadows Firedamp and Davylamp	Environmental Artists
Humankind	Human Form	Use a variety of marks to represent the human form, from observation, imagination or memory	Represent different parts of the human body from observation, imagination or memory with attention to some detail.	Represent the human face, using drawing, painting or sculpture, from observation, imagination or memory with some attention to facial features.	Represent the human form, including face and features, from observation, imagination or memory.	Draw, paint or sculpt a human figure in a variety of poses, using a range of materials, such as pencil, charcoal, paint and clay	Explore and develop art that uses the human form to create a narrative, using ideas from contemporary or historical starting points.	Explore and create expression in portraiture.	Use distortion, abstraction and exaggeration to create interesting effects in portraiture or figure drawing.
	Topics where covered	Me and My Community – Optional	Lets Explore Long Ago	Funny Faces and Fabulous Features Childhood	Portraits and Poses Magnificent Monarchs	People and Places		Groundbreaking Greeks	
Place and Space	Landscapes	Create pictures of places from imagination or experience.	Draw or paint a place from observation or imagination.	Draw or paint a place from memory, imagination or observation.	Draw or paint features of landscape from memory, imagination or observation, with some attention to detail.	Draw, collage paint or photograph an urban landscape.	Choose an interesting or unusual perspective or viewpoint for a landscape.	Use a range of materials to create imaginative and fantasy landscapes.	Create landscape art with or without typical perspective.
	Topics where covered	Starry Night Big Wide World	Lets Explore Stories and Rhymes Animal Safari Signs of Spring	Bright Lights, Big City Street View	Coastline Flower Head	People and Places	Vista		

Comparison	Compare and Contrast	Say how their artwork is the same or different to someone else's.	Discuss similarities and differences in their own and others' work, linked to visual elements, such as colour, scale, subject matter, composition and type.	Identify similarities and differences between two or more pieces of art. Identify and compare different textures	Describe similarities and differences between artwork on a common theme.	Compare artists, architects and designers and identify significant characteristics of the same style of artwork, structures and products through time.	Compare and contrast artwork from different times and cultures.	Describe and discuss how different artists and cultures have used a range of visual elements in their work.	Compare and contrast artists' use of perspective, abstraction, figurative and conceptual art.
	Topics where covered	Ongoing	Ready, Steady Grow Animal Safari	Funny Faces and Fabulous Features Street View	Coastline Portraits and Poses Still Life Flower Head	People and Places	Vista Warp and Weft	Firedamp and Davy Lamps Line, Light and Shadows	Trailblazers and barrier Breakers
Significance	Significant people, artwork and movements	Explore and talk about pictures of famous artwork as they paint and draw.	Explore artwork by famous artists and talk about their likes and dislikes.	Describe and explore the work of a significant artist.	Explain why a painting, piece of artwork, body of work or artist is important.	Work in the style of a significant artist, architect, culture or designer.	Explain the significance of art, architecture or design from history and create work inspired by it.	Investigate and develop artwork using the characteristics of an artistic movement or methodology or genre.	Explain the significance of different artworks from a range of times and cultures and use elements of these to create their own artworks.
	Topics where covered	Ongoing	Long Ago Creep Wriggle and Crawl	Funny Faces and Fabulous Features Street View	Portraits and Poses Still Life	Prehistoric Pots People and Places	Vista Islamic Art	Mixed Media	Trailblazer and Barrier Breakers